

WEDNESDAY

Grades 3-5

	CCA	Description/	Room #/	# of Students/
1	Who Wants to Win a Million/	Quiz games as an extracurricular activity boost knowledge, memory, and critical thinking, while enhancing focus and teamwork. They also build confidence, provide stress relief, and foster social interaction. Overall, they support personal growth and academic enrichment.	110	15
2	Beading/	Beading encourages Visual Discrimination, Scanning, Visual Memory. It allows kids to ignite their creativity and determine which beads fit their desired craft all while scanning pool of many different beads! Lacing beads promotes coordination of both hands and eyes!	105	10
3	Art club /	The purpose of art club is to provide students who have an interest in art, an opportunity to explore art and craft forms beyond what is offered in the curriculum. It gives students the opportunity to work individually and in groups.	112	15
4	Silent reading/	Allowing students to enjoy a calm and focused moment with their books	307	15
5	School newspaper/	Compiling a monthly school newspaper and teaching the students to write articles regarding school activities.	313	8
6	Cultural Cinema Club/	In the Cultural Cinema Club, students in Grades 3-5 will explore global languages and cultures through the lens of kid-friendly films. Each session will feature a carefully selected movie that highlights different traditions, languages, and ways of life from around the world. After the screening, students will engage in lively discussions, reflecting on the cultural themes and messages in the films. This CCA aims to broaden students' global awareness while fostering critical thinking and a love for storytelling.	209	20

13	Number Ninjas: Math mentorship program/	This after school program brings together high school students passionate about math and elementary students eager to learn. We will lead the young minds through fun interactive math activities to make learning enjoyable. Through games, puzzles and more, the elementary students will gain confidence in their math abilities while forming connections with their high school mentors.		15
14	Needle Felting/	In this program, students will learn the art of needle felting—using special needles to sculpt wool into shapes and characters. It's a great way to relax, express creativity, and develop fine motor skills. This activity encourages focus, patience, and artistic exploration, making it perfect for students who love crafting and creating with their hands. No prior experience is needed, and all materials are provided. Come craft with us and take home your own unique creations!	114	15
15	Virtual Museum/	In our Virtual Museum CCA, Grade 4 and 5 students will explore pixel art and digital design software to draw and design captivating artwork, including Egyptian goddesses and pyramids etc. This fun activity will help you learn digital art skills while making your creations shine at the event.	ES Computer Lab/	15
16	Kahoot Club/ Kahook	Let's go Kahooting to find out more about Movies, Games, Culture, Food, Music, Current Events, History, Space and so much more!	211	15